

Differential Geometry in Robotics and Motion Planning

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Abstract

When it comes to robotics and motion planning, where geometric structures are naturally used to simulate the configuration and movement of robots, differential geometry offers a strong mathematical foundation for analysis and problem solutions. Differential geometry allows for the exact characterisation of kinematics, dynamics, and constraints in joint space and task space by describing robot configurations as points on differentiable manifolds. Manifolds, tangent spaces, Riemannian metrics, and Lie groups—all notions from differential geometry—are used to design control and mobility plans for robots. Generating trajectories, optimizing motion pathways, and controlling nonholonomic systems like wheeled robots are some of the applications. In particular, we focus on the ways in which differential geometry equips algorithms for motion planning with means of dealing with topological restrictions, geodesics, and curvature. The capacity of geometric approaches to integrate local motion control with global planning is illustrated by case studies in robotic arms, mobile robots, and multi-agent systems. This work demonstrates the foundational role of differential geometry by connecting theoretical mathematics with real-world robotics applications.

Keywords: Differential Geometry, Robotics, Motion Planning, Manifolds, Tangent Spaces

Introduction

Robotics is a rapidly growing area of study in contemporary engineering and science. It builds autonomous systems that can navigate and interact with complicated surroundings by applying concepts from mechanics, control theory, computer science, and artificial intelligence. The capacity of a robot to find practical routes or trajectories from its current state to an intended destination while considering environmental constraints, physical limitations, and optimization criteria like safety or efficiency is fundamental to many robotics problems. The nonlinear, restricted, and high-dimensional characteristics of robotic systems make it difficult for traditional analytical techniques to tackle these problems. Differential geometry has emerged as a crucial mathematical framework for studying and modeling robotic motion in order to circumvent these restrictions. Smooth manifolds, surfaces, curves, and higher-dimensional spaces are the objects of study in differential geometry. Every point in a robot's configuration space (C-space) represents a distinct joint, position, and orientation state in robotics. This space is easily represented as a differentiable manifold. This viewpoint allows for a combined mathematical analysis of dynamics and kinematics. Tangent spaces and Riemannian metrics both give ways to quantify distances and optimize pathways on curved configuration spaces, while the former also describes potential instantaneous motions. An additional useful use of

Lie algebras and Lie groups is the description of three-dimensional translations and rotations (e.g., the $SE(3)$ group), which are examples of rigid body motions. Formalizing motion planning and control using geometric structures makes it more tractable. For example, trajectories can be efficiently generated using geodesics, which are the shortest paths on manifolds. In the case of nonholonomic systems, such as wheeled robots, curvature constraints can be utilized to guide suitable steering schemes. Environmental impediments, which can be symbolized as excluded regions in the manifold, can also be better understood with the use of differential geometric approaches. Planners can improve both local path optimization and global planning by seeing states as approachable or unreachable from this vantage point.

Mathematical Foundations of Differential Geometry

To model and evaluate the complicated environments in which robots operate, a formal mathematical language is required, and differential geometry supplies just that. In contrast to classical Euclidean geometry, which focuses on flat spaces and simple forms, differential geometry investigates manifolds, which are smooth curved spaces, and the related structures that characterize motion and constraints, such as tangent spaces, metrics, and transformations. To guarantee that algorithms for motion planning and control capture the intrinsic nonlinearities of real-world situations, these foundations enable precise modeling of robotic systems in both task space and configuration space.

- **Manifolds and Configuration Spaces (C-Space)**
 - A manifold is a complicated topological space with a globally curved structure that looks like Euclidean space at the local level.
 - A manifold is the natural representation for the configuration space (C-space) of a robot in robotics, which contains all potential positions and orientations.
 - As an illustration, the Lie group $SE(3)$ models rigid body motions in three dimensions, whereas the manifold S^1 (a circle) corresponds to the rotation of a robotic joint.
 - Formulating robot states on manifolds allows for mathematically clear representation of limitations, barriers, and possible motions.
- **Tangent Spaces and Vector Fields**
 - For every given point on a manifold, the set of all conceivable directions that the system can move in at any given instant is represented by the tangent space.
 - Tangent spaces define the possible velocities of end-effectors or joints in robotics. For example, tangent vectors defined at the present configuration of a robotic arm capture its instantaneous motion.
 - Flows and dynamic trajectories can be described using vector fields, which assign a tangent vector to every point on the manifold.
- **Riemannian Metrics and Distance Measures**
 - To measure lengths, angles, and distances on curved spaces, one needs a Riemannian metric, which specifies an inner product on the tangent space.
 - Shortest paths, or geodesics, are defined in relation to the metric, making this structure essential for specifying ideal trajectories.

- In robotics, Riemannian metrics have an impact on trajectory optimization and motion planning because they can encode energy costs, smoothness preferences, or physical restrictions.
- **Lie Groups and Lie Algebras in Robotics**
 - Lie groups are a natural representation for the rigid body transformations that comprise many robotic motions. These transformations combine rotations and translations.
 - Three-dimensional rotations are described by the special orthogonal group $SO(3)$, whereas all three-dimensional rigid body motions are described by the set $SE(3)$.
 - The linearized structure created by the related Lie algebras makes computing easier, especially in the areas of control, differential kinematics, and exponential mapping from local motions to global configurations.
 - By providing a consistent mathematical framework, this system enables the expression of complicated robotic motions like arm articulation and mobile robot navigation.

The building blocks of differential geometry in robotics are manifolds, tangent spaces, metrics, and Lie groups. In nonlinear spaces, they offer a structured way to govern movement, describe possible motions, quantify efficiency, and characterize robot states. Robotic systems grounded on these mathematical principles allow engineers and academics to build robust and theoretically valid algorithms for motion planning and control.

Differential Geometry in Robot Kinematics

Because it specifies the connection between a robot's design and its spatial location or orientation, kinematics—the study of motion independent of forces—is foundational to robotics. The mathematical tools to formally express these interactions are given by differential geometry, especially when dealing with nonlinear, high-dimensional configuration spaces. Geometric ideas like tangent spaces, metrics, and Lie groups allow for the exact description of forward and inverse kinematics, study of singularities and workspace limitations, and robot kinematics on smooth manifolds.

- **Forward and Inverse Kinematics on Manifolds**
 - Using joint parameters, forward kinematics finds the end-effector's position and orientation on a robot. Geometrically speaking, this is a transformation that goes from the configuration manifold (C-space) to the task space, which is commonly denoted as $SE(3)$.
 - Solving nonlinear equations on manifolds is a part of inverse kinematics, which is finding the joint parameters for a desired end-effector pose. By offering local linearizations through tangent spaces and Jacobians, differential geometry makes iterative algorithms easier to implement.
 - These formulas naturally generalize to redundant manipulators, where optimization-based methods on manifolds are employed to choose from several viable alternatives.
- **Singularities and Workspace Analysis**

- The loss of rank in the Jacobian matrix causes a singular configuration, which in turn causes a loss of mobility or motion that is uncontrollable. Singularities are defined in differential geometry as locations where the tangent mapping from C-space to task space becomes degenerate.
- For both design and motion planning, it is vital to analyze the geometry of the robot's workspace, including its reachable set and bounds.
- **Rigid Body Motions in SE(3)**
 - The group SE(3), which combines SO(3) for rotations and \mathbb{R}^3 for translations, serves as the natural mathematical representation of rigid body motions in robotics.
 - Using exponential coordinates and Lie algebra representations, infinitesimal motions (twists) can be integrated into finite transformations.
 - This geometric formulation simplifies trajectory planning, interpolation, and control of robotic arms and mobile platforms, ensuring consistent handling of orientation and translation.
- **Jacobian and Differential Kinematics**
 - The Jacobian matrix, derived from differential geometry, relates joint velocities to end-effector velocities.
 - It is defined as a linear map between tangent spaces of the configuration manifold and task space, allowing the description of instantaneous motion.
 - The Jacobian also plays a critical role in force transmission, manipulability analysis, and optimization-based control strategies.

Differential geometry thus enriches robot kinematics by offering a mathematically rigorous and computationally practical framework. It enables the precise modeling of motion, the systematic analysis of singularities, and the consistent treatment of rigid body transformations. These tools not only enhance theoretical understanding but also provide the foundation for efficient trajectory generation and real-time control in modern robotic systems.

Conclusion

Differential geometry provides a unifying mathematical framework for addressing the complex challenges of robotics and motion planning, where robots operate in nonlinear, constrained, and high-dimensional spaces. By modeling configuration spaces as smooth manifolds, robot motions as tangent vectors, and rigid body transformations within the structure of Lie groups, differential geometry translates abstract mathematical ideas into practical tools for kinematics, trajectory generation, and control. Concepts such as geodesics and Riemannian metrics guide the design of optimal trajectories, while Jacobians and tangent mappings offer systematic methods for analyzing motion, detecting singularities, and ensuring controllability. For nonholonomic systems like wheeled robots, geometric formulations clarify the effects of constraints on feasible motion, and for multi-agent systems, they enable coordination strategies grounded in manifold dynamics. The integration of differential geometry into robotics extends beyond theory, influencing real-world applications in robotic arms, autonomous vehicles, and swarm systems. Its ability to encode both local differential properties and global topological

structures makes it indispensable for planning in environments with obstacles, curvature, and dynamic constraints. Moreover, as robotics continues to evolve with optimization-based algorithms and machine learning, differential geometry offers a rigorous foundation for hybrid approaches that combine data-driven adaptability with geometric consistency. Looking forward, geometry-based methods will remain central to the advancement of robotics, especially in areas such as human–robot collaboration, digital twins, and geometric deep learning for motion planning. By bridging mathematical rigor with practical implementation, differential geometry not only deepens our theoretical understanding of robotic systems but also ensures the design of reliable, efficient, and adaptive robots capable of navigating increasingly complex environments.

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